



RULES OF PLAY

2017 US Lacrosse Women's Rules will be used for all High School Divisions (2017s-2020s). This is including the NEW rules that are being implemented in the 2017 season:

Possession Rule:

Beginning in 2017, players below the restraining lines on the draw may not cross the lines until possession has been established. Once clear possession has been established the official will call out "Possession!" at which time other players may cross the restraining lines. Players on the restraining lines are still permitted to move behind the restraining lines when the whistle blows, but they are not permitted to cross until they here "Possession!"

Kicking the Ball:

Players may now kick the ball as a part of field play on any non-shooting effort; they can NOT kick the ball into goal. Players are however permitted to kick the ball to get it away from opponents or to better position to pick it up.

***Note: Since these are new rules in 2017, the teams may continue playing the 2016 rules if both teams agree prior to the start of the game. If there is any disagreement, the tournament's support of the NEW USL rules will stand.**

US Lacrosse U13 rules will be used for the **Middle School divisions (2021s-2024s)**; We will follow the new Possession Rule for U13. See description above. We will play with modified checking and no deputy. **Special note for the 2021 Divisions:** This age group may do full-checking if both teams agree prior to playing; If both teams are playing with full-checking then all USL High School rules apply; If one team wants to play with modified checking, and one does not wish to play with full checking, than the modified checking rule will stand, and all USL U13 rules will stand.

***Red Cards: Any player receiving a red card will be out the rest of the game in which it occurred, as well as the entire next game.**

Please note: on an **8 meter shot**, if the game horn sounds before an 8 meter can be taken the player will be allowed to take her shot; once the shot is made the game is done.

FORMAT: This is a Round Robin - Festival format. All teams will receive at least 3 FULL games! Some teams may receive a 4th, but you will NOT receive less. Some teams will receive 4 games in order to give another team their 3rd. Please review your entire schedule.

DURATION OF GAME: All pool play games are 2 x 25 minute halves with a running clock. There are 3 minutes before the start of each game. There will be NO TEAM TIMEOUTS DURING ANY GAME. A central horn will be used to start and stop games. Teams must be ready to play at the start of the horn. Referees have the authority to start or end a half early to keep the games on schedule.

RULE PROTESTS: There will be no protests. The Referees decision on the field is final.

GAME SCORE DISCREPENCIES: If a coach has a score discrepancy, they must alert the field marshal and an official on that game immediately. If the discrepancy can not be resolved, then the field marshal can call the Tournament Director or his/her designee to the field to make the final decision. Once a game card is signed and reported, it cannot be disputed or challenged. All disputes will be settled by the Tournament Director or his/her designee. The decision will be final.

CODE OF CONDUCT in HONORING THE GAME – IMPORTANT for ALL PARTICIPANTS:

Please note, this was accepted by all players and coaches during player registration.

1. Players, coaches, officials, parents and spectators are to conduct themselves in a manner that "Honors the Game"

2. Poor sportsmanship, taunting, trash talking, fighting or other unbecoming behavior on the part of players, coaches, parents or spectators will not be tolerated. It is also grounds for removal from game and/or dismissal from the tournament. If a spectator or coach is called for exhibiting such behavior, the official has the right to card the team of the spectator or coach. If the spectator's respective team can not clearly be determined; then play will stop until appropriate team is determined. If team can still not be determined, the spectator or coach can be removed from that game. ALL play will stop until that spectator or coach leaves the field. The Tournament Director can be called to the field to assist via the Field Marshall sitting at the table.
3. Unsportsmanlike conduct will minimally result in a 2 minute penalty (yellow card), but officials are authorized to handle such conduct in their reasonable judgment based on the circumstances. Poor sportsmanship may also result in ejection from the game or the facility.
4. Only head coaches are permitted to address rule questions with the officials at half time or end of game; coaches are expected to do so in a courteous manner. Derogatory comments are unacceptable and subject to discipline, including ejection.
5. Alcohol is **NOT** permitted at any of the Tournament venues.
6. Officials are expected to conduct themselves as professionals and in a manner that demonstrates courtesy and fairness to all parties while exercising their authority on the field.
7. Eligibility requirements, such as age and double rostering, must be followed. Players may play up an age group, but they may NOT play down! Unless previously approved, a player may not double roster; meaning playing for 2 teams. If a team is found with illegal players, then they are subject to having all of their games count as "forfeits"
8. The Tournament expects all coaches to understand the rules of the Tournament and communicate them to all team participants and families.
9. ONLY Head coaches or Club Directors may report any issues regarding officials and/or other teams to Tournament Directors or their representatives at Tournament headquarters. The Tournament will use its reasonable efforts to address any concerns with such officials, the field managers, the Assigning Official(s) and/or such coaches, as appropriate in their discretion.
10. Tournament directors reserve the right to adopt and implement such other rules or regulations as it determines are necessary or appropriate to further the goals and objectives of the Tournament.

INCLEMENT WEATHER: Teams should check our website for announcements before leaving for their games in case of any field changes due to weather conditions: <http://ultimateeventsandsports.com/events/the-fall-roundup/>. All announcements will be posted at the top of the screen. Please note the tournament reserves the right to modify any game time to keep on time or for safety reasons. If any game is canceled due to weather, we will pick back up on schedule if possible. All efforts will be made to reschedule that missed game. This will be worked out with the club director and tournament director. If full games are canceled, please see our Policy and Procedures found on our official website. In case of LIGHTNING, 3 long blasts of an Air horn will sound. Clear all playing fields IMMEDIATELY. Players and fans must go into their cars. We must have **30 min.** of NO Lightning, before returning to fields.

INJURY: Delays of the game due to injury may result in shortened game times. All games must end 3 min prior to the next scheduled game on that field. There will be a Field Marshall on each field that can summon a trainer in case of an emergency.

HOME TEAM: The Home Team will be the team that appears first on the game schedule. In the event that both teams have the same color jerseys, **The Home Team will be required to switch to alternate jerseys/or wear pinnies.** If the Home Team cannot supply alternate jerseys, the Visitor Team will change. The Home Team should be on the Left Bench when facing the field. Teams are on the SAME SIDE. Spectators are opposite the bench areas. NO SPECTATORS will be allowed on the TEAM BENCH SIDE or BEHIND THE GOALS.

OVERTIME: NO overtime in ANY POOL PLAY GAME.

FORFEITS: Teams failing to report to assigned games will not be invited back next year.